

MIX AND MATCH BY



The games boards have 66 pieces, and are supplied singly or in multiples. The different Mix and Match sets have matching shapes objects or colours that will be mixed up onto a table so the class can find and rearrange back into matched sets.

These bright pictures on bricks are great for many activities with children. They can be used with letters cards or bricks so children can make words to match the pictures, they can be used for domino type or snap type games, or just as building bricks to develop fine motor skills. The suggested best use is as a Mix and Match game and there are two recommended versions.

Mix and Match - Ages 4 upwards - 4 to 11 players

1. Select 6 pieces or up to 11 pieces in some sets for each player or team so that each piece has a theme or colour. The theme or colour can be for example be pictures of cats or all the same shapes such as all squares, or all yellow coloured pictures. (Morphun have various sets of pictures and colours for this game just choose from what you have in your set).
2. Show each team or child exactly what 6 or more pictures or objects to collect.
3. Mix up the pieces on a table but face up so the players can see the pictures.
4. One player is chosen to start the game by saying "start".
5. The winner is the player who has all their pieces joined together in a single line with all the pictures the right way up.

The game develops concentration skills, fine motor skills and recognition of colours or shapes or sets. The game is also fast moving, often noisy, and is exciting and fun.

Memory Mix and Match - Ages 6 upwards - 4 to 11 teams or players.

Rules

- 1 and 2. Same as above.
3. Mix up the pieces on a table but face down so the players can not see the pictures.
4. Same as 4 above.
5. The youngest player starts first and chooses any piece. The player turns it over and shows all the players the piece. If it is one of his/her set of colours or shapes he/she keeps it and draws again, if not the player puts it back face down and the person to his left plays next. (All other players then need to remember where it was so as to collect it or avoid it according to their needs.)
6. Same as 5 above.

The game develops concentration skills, fine motor skills, memory skills, teamwork and recognition of shapes or sets. The game can be played with teams of two to four players working together to remember the pieces that have been turned up and replaced on the table, and it is allowed to make written notes of where each rejected piece is put down.

Makes Learning More Fun



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