

AGES 3+

Morphan

ANIMAL-DOMIPHUN

THE 3D GAME THAT MAKES DOMINOES SEEM FLAT

Animal Domiphun Rules

The game is based on the traditional Dominoes game, but allows the players to make their own dominoes from separate squares. The traditional game can be played, but further rules explained in this set allow new versions in two dimensions and exciting three dimensional play. The new rules add new tactics. The joining pieces hold strongly together so an unfinished game can be moved to another table or stored for later use.

Traditional Dominoes

Use the animals to match each animal in pairs with another animal or a blank so that there is one set of double colours (for example duck with a duck) and two sets of all other combinations for example duck with sheep and sheep with duck. You now have an Animal Dominoes set of 28 double square pieces ready to play.

Standard Domiphun game

A game for 2 to 4 players or teams. Place all the square pieces face down on the table and mix them up. The black X pieces and black Starjoiners are not used. To choose the first player to play the first round each player takes one piece and turns it face up in turn the first to get an elephant wins. The play will start with the winner and move clockwise. In a normal match each player gets to start the game once or twice, which is agreed in advance.

There are 56 squares. Up to 4 players can play. Each player takes eleven squares. The other squares stay face down in the Pool. The players keep their pieces hidden from other players.

The first player chooses two of his/her squares, joins them into an Animal Domino, and plays it face up. Each following player chooses two squares from their own pieces and plays. The two squares must be joined, single squares can not be played. A player can only play a matching piece at either end of the growing Domino path.

When a player has only one square left or can not play a Domino the player must take additional squares one at a time from the pool until they can make and play a Domino. After two squares have been taken the player may continue to take squares or may stop and miss a turn.

Any player may turn the game round to face them when playing their turn. The winner is the one who places all their squares first.

